Definition of done

# Models

Cubes like Tetris

# Sprites

# Textures

# Animation

# Shaders

# Particles

# Effects

# Sounds

An sound effect when the block touches the ground

# Music

# Storyline

None

# Game feel

# Gameplay

Built an tower with Tetris blocks

The blocks don’t have aren’t locked to an grid when they fall down and they don’t have an rigid body after they land add an rigid body and pray you placed it well

# Controls

WASD or arrow keys: For turning

AD / left and right arrow keys: for positioning

# Lighting

# Bugs and Glitches

None

# Performance